

TRUTH, DARE & LIQUID LIES CARD GAME

RULES

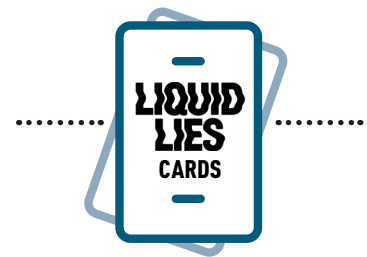
1. Print out this PDF. Make sure your printer settings are set to 'Two-sided/print on both sides.'
2. Cut out the cards along the indicated lines.
3. For best results, try to play with a group of 6-8+ players.
4. Sit in a circle or group area.
5. Choose the order of play (draw straws, spin a bottle, flip a coin, etc.)
6. Cut out the cards from the following pages and create three card stacks for players to draw from: Truth Cards, Dare Cards, and Liquid Lies Cards.
7. Each turn, one player will draw from either the Truth Card stack or the Dare Card stack, their choice. After drawing, they must read the card to the group. If the player decides they do not want to perform the action requested on the card, they must return the card to the deck, shuffle it, then draw a Liquid Lies Card and follow its instructions.



These cards contain three questions. After the player draws one and reads each question on the card aloud, the group must agree on which question the player will answer truthfully (sorry, players—no getting off easy.)



These cards ask the player to perform an action or dare. All dares are encouraged to be recorded and shared on social media with **#StopLiquidLies** and **#TruthDareLiquidLies**



These cards contain common myths and lies spread by e-cigarette companies about the dangers of their products.

If a player chooses one of these cards, they have to snap a photo of the card and post it to social media to help **#StopLiquidLies**. Don't have social media/smartphone? Get a friend to help you post to their account or you can email the photo to your contacts.